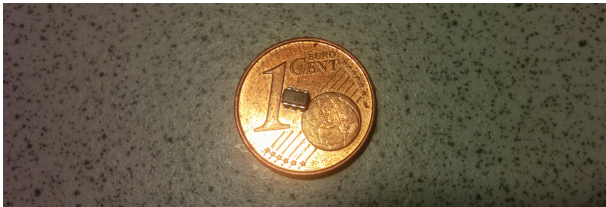


Chiptunes on an Attiny4

or: *Bitshift variations in ASMinor*

Tobias Girstmair, [//gir.st/](http://gir.st/)

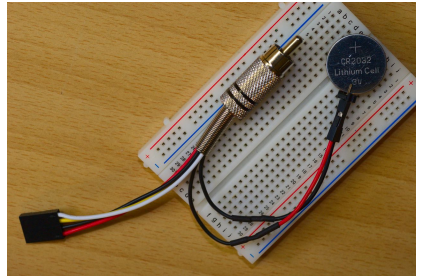


Inspiration

Rob Miles' *Bitshift variations* in C minor



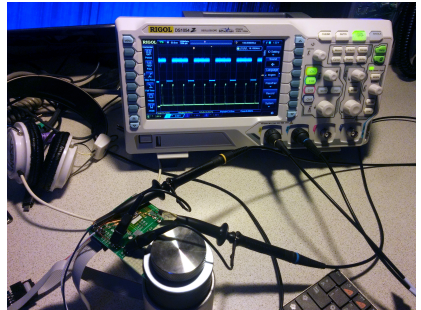
DoJoe's *The Noiseplug*



Development Environment



- ▶ 512 Bytes ROM
- ▶ 32 Bytes RAM
- ▶ 16 Registers
- ▶ 1 Timer/Counter



- ▶ GNU avr-gcc toolchain
- ▶ USBasp programmer
- ▶ Breakout Board
- ▶ Patience.

Strategy

Process

- ▶ hand-transcribed Rob's C code into AVR assembly
- ▶ incremental translation into "fake ASM" (C macros)
- ▶ `./a.out | head -c31457280 | diff 1.5h-orig.pcm && git commit -am "new version"`
- ▶ finally, removing *fakeasm* idiosyncrasies and implementing init

Objectives

- ▶ fit Attiny4 (512 bytes progmem)
- ▶ 4Mhz operation (< 500 cycles; for coin cell)
- ▶ play a recognisable rendition of the tune

Strategy

Process

- ▶ hand-transcribed Rob's C code into AVR assembly
- ▶ incremental translation into "fake ASM" (C macros)
- ▶ `./a.out | head -c31457280 | diff 1.5h-orig.pcm && git commit -am "new version"`
- ▶ finally, removing *fakeasm* idiosyncrasies and implementing init

Objectives

- ▶ fit Attiny4 (512 bytes progmem) ✓ (446 bytes)
- ▶ 4Mhz operation (< 500 cycles; for coin cell)
- ▶ play a recognisable rendition of the tune

Strategy

Process

- ▶ hand-transcribed Rob's C code into AVR assembly
- ▶ incremental translation into "fake ASM" (C macros)
- ▶ `./a.out | head -c31457280 | diff 1.5h-orig.pcm && git commit -am "new version"`
- ▶ finally, removing *fakeasm* idiosyncrasies and implementing init

Objectives

- ▶ fit Attiny4 (512 bytes progmem) ✓ (446 bytes)
- ▶ 4Mhz operation (< 500 cycles; for coin cell) ✓ (466-ish)
- ▶ play a recognisable rendition of the tune

Strategy

Process

- ▶ hand-transcribed Rob's C code into AVR assembly
- ▶ incremental translation into "fake ASM" (C macros)
- ▶ `./a.out | head -c31457280 | diff 1.5h-orig.pcm && git commit -am "new version"`
- ▶ finally, removing *fakeasm* idiosyncrasies and implementing init

Objectives

- ▶ fit Attiny4 (512 bytes progmem) ✓ (446 bytes)
- ▶ 4Mhz operation (< 500 cycles; for coin cell) ✓ (466-ish)
- ▶ play a recognisable rendition of the tune ~ (not perfect)

Challenges

MUL, DIV, MOD is hard

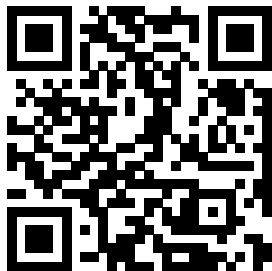
- ▶ no hardware; standard routines are slow and large
- ▶ only need small number of multipliers/divisors
- ▶ unrolled functions with hard-coded parameters
- ▶ takes a 3rd of the time

Debugging is hard

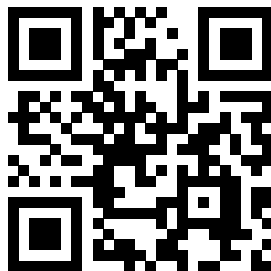
- ▶ Never done something comparable before
- ▶ Atmel Studio is proprietary / Windows only
- ▶ No attiny10 core in `simavr` or `simulavr`
- ▶ Oscilloscope and trial-and-error

Thanks!

Get in touch: `tobi@isticktoit.net` or GSM 6699



`gir.st/chiptunes.htm`



`xkcd.wtf`

- ▶ `http://txti.es/bitshiftvariationsincminor`
- ▶ `https://github.com/dop3j0e/noiseplug`